

# IV Semester B.Sc. (I.T.) Examination, June/July 2010 JAVA PROGRAMMING

Time: 3 Hours Max. Marks: 75

#### PART - A

### Answer all questions:

 $(2\times12+1\times1=25)$ 

- 1. How does garbage gets collected?
- 2. Write an example program for abstract class.
- 3. What is life cycle of thread?
- 4. What do you mean by robust and secure?
- 5. Differentiate objects and classes.
- 6. What is event handling?
- 7. What are the advantages of RMI?
- 8. How do connect database in JAVA?
- 9. What is container?
- 10. Write the component architecture of AWT.
- 11. Write the advantages of byte streams.
- 12. How do you break the connection?
- 13. Define type-driver.

## **BS 44(NS)**



### PART - B

## Answer any five questions:

 $(10 \times 5 = 50)$ 

- 1. Explain the features of object oriented programming.
- 2. Write a JAVA program using I/O stream to create a tiny editor.
- 3. Write a JAVA applet to simulate a simple calculator.
- 4. Explain different types of exceptions handling supported by JAVA.
- 5. Write a sample GUI program to display a menu.
- 6. Write JAVA applet to create applications form of College admission.
- 7. Explain in detail working of JAVA RMI system.
- 8. Explain the features of COBRA.

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